Aathman Tharmasanthiran

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SUMMARY

Master's student at Purdue CS with 6+ years of work and research experience in AI, Machine Learning and Software Engineering. Experienced in developing and deploying highly scalable, production-grade distributed systems on Azure **Cloud.** Actively **building LLMs from scratch as a side project** to gain hands-on experience with the latest LLM concepts, including model training, fine-tuning, and optimization. Currently working on Generative AI applications, including Large Language Models (LLMs), Vision Language Models (VLMs), and Retrieval-Augmented Generation (RAG), to build Al agents for real-world applications.

SKILLS

- Programming Languages: Python, R, C, C++, Java
- AI/ML: PyTorch, TensorFlow, Transformers, Hugging Face, LLMs, VLMs, RAG, Computer Vision, Natural Language Processing, Reinforcement Learning, MLOps
- Software Development: Object-Oriented Programming, Event-Driven Architecture, Agile, Unit & Integration Testing, Distributed Systems, Networking, Compiler Optimizations, MySQL, REST API development
- Others: Linux, Docker, Azure Cloud, Vector Databases, LangChain, ROS, NumPy, Pandas

EXPERIENCE

Software Engineer-Machine Learning | WSO2 LLC (Branch of WSO2, Santa Clara, CA, USA) Apr 2021-Jul 2023

- Led the development of highly scalable distributed architectures for multiple products, including an MLOps pipeline, real-time alert notification system, and Al-powered code suggestion system in Azure Cloud.
- Built an MLOps pipeline that automated the full ML lifecycle—data preprocessing, training, evaluation, and deployment—reducing update cycles from days to just 1 hour.
- Worked with Agile methodologies, collaborating with cross-functional teams, and conducting unit/integration tests to ensure high-quality delivery.

Graduate Student Researcher (LyoHub) | Purdue University

- Deployed a scalable, interactive RAG chatbot in a Kubernetes environment, supporting multi-user access, and integrated a domain-specific knowledge base for lyophilization.
- Developed an Al-based visual inspection system for detecting defects in freeze-dried pharmaceutical products, enhancing quality control through **computer vision** techniques.
- Graduate Student Researcher (e-Lab) | Purdue University
- Conducted research on Vision-Language Agents that assist users by perceiving and interacting with environments. •
- Fine-tuned Vision-Language Models (VLMs) like LLaVA-Interleave and LLMs like Llama3.2 for improved object recognition and reasoning tasks.

PROJECTS

Creating and deploying an LLM model from scratch | Purdue University

- Built a mini LLM from scratch, including small-scale pretraining, Supervised Fine-Tuning (SFT), Reinforcement Learning with Human Feedback (RLHF) and Proximal Policy Optimization (PPO) for model alignment.
- Implemented Parameter-Efficient Fine-Tuning (PEFT) methods such as LoRA and QLoRA to reduce fine-tuning costs.
- Optimized model efficiency using mixed-precision training and Post-Training Quantization (PTQ) techniques like GPTQ, reducing model size while maintaining accuracy for real-world deployment.

EDUCATION

Purdue University, West Lafayette, IN M.Sc. in Computer Science (Specializing in AI & Machine Learning)

University of Moratuwa, Sri Lanka

B.Sc. Engineering (Hons) in Computer Science and Engineering

Aug 2023-Dec 2025 (expected)

Oct 2016-Mar 2021

May 2024-Present

Jan 2025-Present

Nov 2024-Present